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About This Game

Presentation

Arevan is the latest 16-bit style RPG published by Aldorlea Games (Millennium, Asguaard, Moonchild etc.) on Steam and developed by Overcloud9.

Mysterious murders are taking place in various kingdoms. Solemaun, the king of Arevan, decides to start a covert investigation with other world rulers. By his order, Prince Maurean, his son, sets off on a journey to discover the identity of the murderer and any ulterior motives he may have. Travel with Maurean as he makes his way through challenging puzzles, gut-wrenching monsters, and intriguing side quests (Where is Harry Potter?).

Join him and his adventuresome companions as they explore pyramids, battle mummies, rescue underwater mermaids and many other exciting events. There will be many shocking revelations for our hero until he is forced to face…the most bitter truth.

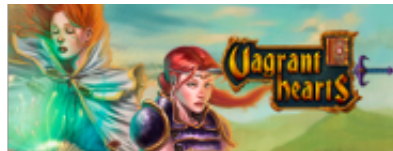# Best-selling Games by Aldorlea Available on Steam

- [Millennium](#)

- [Asguaard](#)

- [Moonchild](#)

- [Girlfriend Rescue](#)

- [Vagrant Hearts](#)

- [Undefeated](#)

Title: Arevan
Genre: Adventure, Casual, Indie, RPG
Developer:
Overcloud9
Publisher:
Aldorlea Games
Release Date: 24 Jul, 2015

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English

Maurean	H 7433 / 7433	M 0	Attack
Loyola	H 5266 / 5266	M 1321	Skill
Pascal	H 6043 / 6043	M 1091	Guard
Zubin	H 5703 / 5703	M 766	Item

World map

Unless you want to play in a very small window this game flickers to the point it is unplayable.. Attractive title, I wanted to discover what's the bitter truth. The story is simple with mysterious murders we'll inquire. Then to learn that there's something behind it.

At the start I've went to an area with too strong monsters, the game doesn't tell you a precise area to go just here. But once you're on the good place, it's ok.

A choice we make will kill a character or not but we can't guess it during the scene.

At first I thought the enemy to be one of the characters we hear talking but even being mean, he's not the culprit.

You have skill pills to apply to characters, a fairy for each place who'll give you a reward if you killed all the monsters (or the boss) or let monsters for level up. Much later you could reach 2 places which have the best skill pills and gear.

Average graphism, 2 animals to travel. I've done it in 18 hours.

I'm disappointed we learn the Bitter Truth once we're done with all the rest for the final path.

Still the Bitter Truth is surprising!

A tip: save before the final choice.. Unless you want to play in a very small window this game flickers to the point it is unplayable.. I tried to like this game in a breathlessly action packed RPG adventure!

But seriously the lag in this game is outfittingly terrible!

The music is square one original and thought out but once u get to the vengenance of explosive freezing rates of time pressured lag!

This game is unplayable and its no excuse!

It probably did have potential to all-star cast a good narrative plot point but when u cant even get out of one area really smoothly fast!

I just cant take it anymore in non-stop thrills of boring and repeptive gameplay!

Im sorry u may like it but its not for me!

One of the worst rpg maker games ive played that had issues love the burrito master!!!. The storyline is quite interesting, though I would have like to see more interactions between all the characters. However, the ending is a little lacking. Overall, the game is quite good.. super pc game! you can play it!. As much as I like rpg games like this I just CAN'T recommend it at all. I know I didn't play it for a long time and neither am I the type that gives a negative review fast but I have the same problem as most of the others who already gave a negative review.

- It's just way too slow to even enjoy playing it, so I never even got into the story before giving up. I really looked forward to playing it as I love rpg games like that but it's plainly pointless to even try!

Sorry, if that sounded harsh but it's my honest opinion. Hopefully, there will be a fix for this even though I don't think that will happen at all.

On a side note: Maybe it works on a better PC\Laptop without any problems but the game requirements shouldn't be an issue in the first place.

My two biggest complaints about this game are the lack of a map and the clutter. The map is enormous and lacks even road signs to tell you where cities are. This makes finding quest locations very frustrating. Then there's the over abundance of NPCs and non-interactive objects. In the beginning, you are encouraged to talk to NPCs to get quests. However, there are literally hundreds of NPCs that are only able to say one thing to you. Then there's the stuff. Everywhere. Objects galore. If there were some special feature that separated interactive objects from non-interactive, this wouldn't be so bad. Instead, important and non-important items are indistinguishable. Even though I haven't finished this game, I can't recommend it.. Did they even test games before selling them?

If so why is this game running at 2 - 6 fps?

Can't say much about gameplay...because I never left the first screen.....and yes, I tried config this. Funny, the dev wrote that this could happen with older PC and their code...Now this PC is not sooo old and I can run other games just fine.

Anyway...if you want this..try a demo first.. The storyline is quite interesting, though I would have like to see more interactions between all the characters. However, the ending is a little lacking. Overall, the game is quite good.. I normally try to play RPGs longer before writing a review, but this has a lot going badly:

1) the walking around animation is jerky, which is really frustrating
2) even with battle animations off it takes too long to do anything in battle, and it's horrible with animations on
3) sound is in really short clips, that have jarring seams where they loop
4) poorly translated from another language
5) I only saw a few areas, but everything I saw was overly spread out. the first combat area was a huge complicated maze with only a few battles (no random encounters), so I just spent a long time following the right hand rule until I eventually found the other exit.
6) many visible seams in textures make areas somewhat confusing to navigate, and make them look very bad, even for RPG maker games. super pc game! you can play it!. Unable to be played on Windows 10. For this reason, i am writing this review as negative until the developer either fixes it or states this on the store page. Since it is basically unplayable on windows 10, this is very negative for me. I cannot return this for a refund as it has been too long. I also tried to contact the developer, so let's hope they look into it.

It also seems the "ANNIVERSARY PATCH" might be the culprit why this game broke on windows 10.

Some people mentioned that talking to the npc that turns off "MENU HUD" fixes this issue, but it did not fix it for me.

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